Batch jobs on CluedØ and CAB

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What we will Cover

- When to use batch jobs
- Whether to run on CAB or CluedØ
- •Scheduling policies
 - How to maximize the chance of a job running quickly
- Writing your own Batch script
 - Getting your inputs and writing your outputs
 - Differences between CAB and CluedØ
- Using mc_runjob to for Batch jobs
- •Submitting batch jobs
- •Low level interface to SAM
- •Will not cover dØtools

Why we Need a Batch System

- Batch systems provide easy access to all the CPUs in a cluster, harnessing them to do something useful than running screensavers
 - CluedØ usually runs ~150 jobs 24 hours/day
- They divide an entire cluster's CPU using preset rules
 - Ensures everyone gets a fairshare of the resources
- Match best available resource for the job
 - Ensures there is sufficient memory
 - Picks best available CPU
 - Stops two processes competing for 1 CPU
- Without a Batch system chaos would reign!

When To Use Batch Jobs

- Batch jobs best for processes needing moderate amounts of CPU (>~20-30 mins)
 - Below this batch system startup overhead (~1-2 mins if CPU free) will be a large fraction of time
- For repetetive, short tasks use an interactive batch job
 - Gives you a shell on a free machine and reserves the CPU for your use
- On CAB you have to use Batch jobs
 - You can login to the nodes but only to check on your batch jobs
- On CluedØ jobs >30 mins must run in batch
 - Please obey this, we don't want to enforce limits

CAB or CluedØ?

- CAB really intended for SAM access to data
 - High bandwidth access to disks on dØmino
 - About twice the "effective" CPU power of CluedØ
 - 160 dual 1.6GHz nodes with 1GB memory each
 - Run 320 jobs concurrently vs. CluedØ's ~150 (memory limited, not CPU)
- CluedØ has SAM access but limited bandwidth
 - Especially true in DAB!
- For large I/O jobs with SAM use CAB
 - This is why it was built!

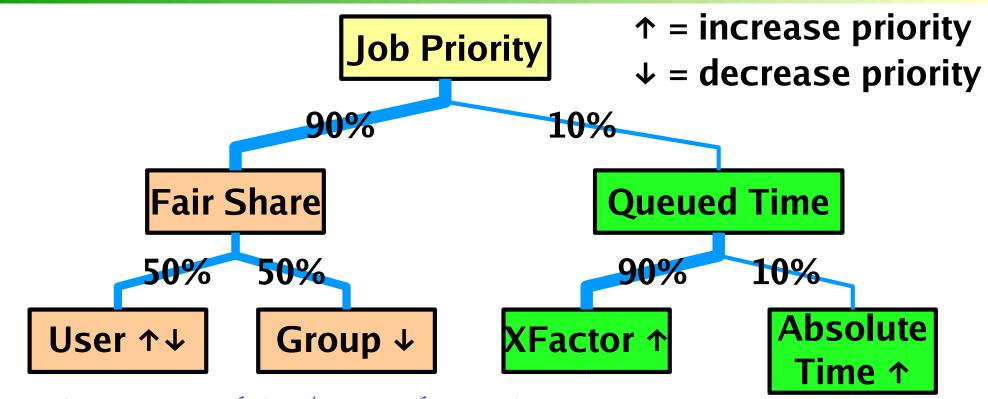
CAB or CluedØ?

- CluedØ best for MC or local analysis of datasets on CluedØ disk
 - Be careful though, 50 jobs reading or writing to one disk can take out a machine!
 - Try to use disks on 1Gb connected machines for heavy I/O or use SAM
- However, CluedØ often over subscribed and CAB half empty!
 - If so, use CAB 'medium' for MC or local analysis
 - Don't do this if CAB is full of SAM jobs though

Scheduling Policies

- CAB's very simple: first come first served
- CluedØ's more complex!
 - Admins recently agreed to a change
 - New policy outlined here
- CluedØ run as an institute based resource
 - Most cluster-wide resources supplied by $\mathcal{D}\emptyset$
 - Not controlled by ORB
 - No real support for physics group resources other than disk i.e. no top, NP etc. based queues
- CluedØ system must take account of relative institute contributions
 - Encourages institutes to buy CPU when needed

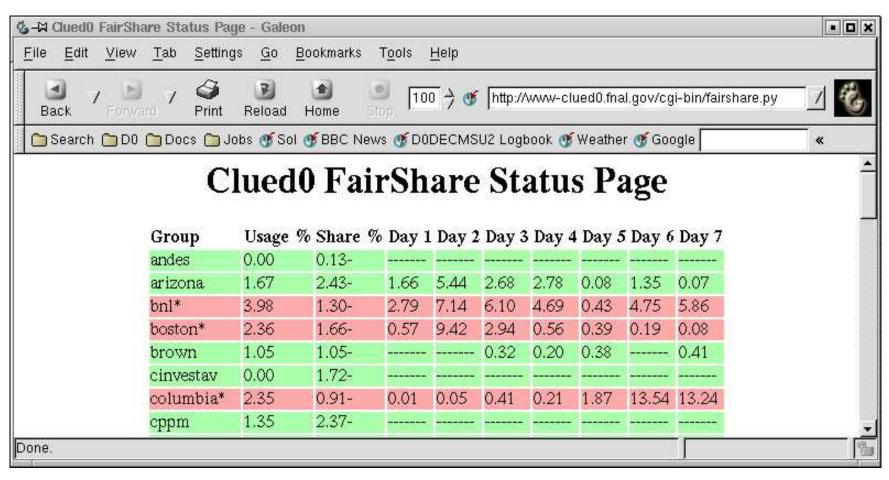
CluedØ Scheduling Policies



- •XFactor = queued time/requested CPU time
- Group quota = group CPU MHz/Total CPU MHz
- User quota = Group quota
 - Users below quota <u>INCREASE</u> job priority

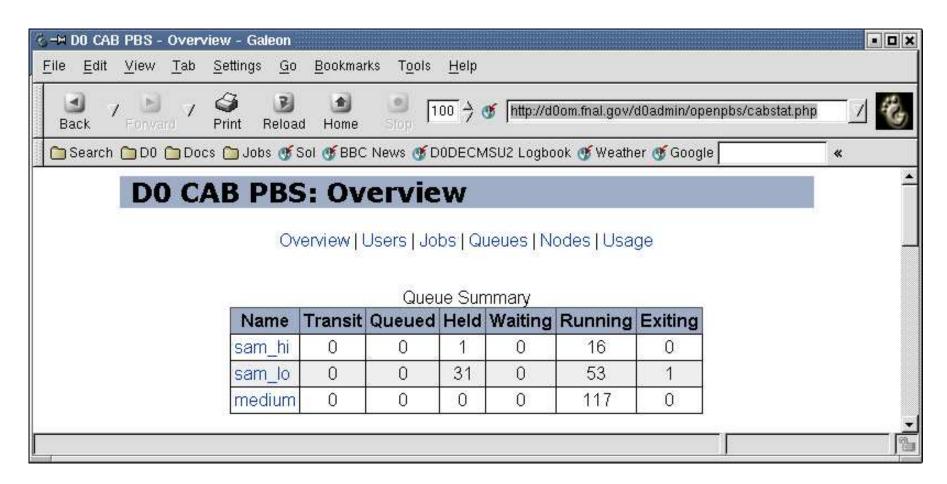
CluedØ Scheduling Policies

- Current state of Clued0 fair share available on the web
 - http://www-clued0.fnal.gov/cgi-bin/fairshare.py



CAB Batch Status

- CAB also has a very nice webpage with their batch system status on display
 - http://d0om.fnal.gov/d0admin/openpbs/cabstat.php



Other Factors

- Scheduling only determines relative priority
- CluedØ not CPU limited: memory limited!
 - Always (so far) idle CPUs with little memory
- Batch system reserves 128MB for desktop and ~12 MB for kernel
 - Available memory is 140MB less than installed
- Memory quantized: threshold effects
 - Single CPU machines: 116MB, 372MB, 884MB
 - Dual CPU machines: 58MB, 186MB, 442MB
- If you can get you job below one of these thresholds you will increase the number of machines it can run on!

Writing a Batch Script

- Batch script needs to do three things
 - Copy files needed to run the job to the local scratch area
 - Run the executable(s)
 - Copy the results back to a given location
- CluedØ and CAB have different filesystems
 - CAB has access to dØmino project disks
 - CluedØ has access to /work and /rooms
- CAB has 'kbatch' script to get a Kerberos ticket for use with batch scripts
 - Stores a kerberos password in a file!
 - Asked not to implement this for CluedØ at moment

Making 'kbatch' Work

- 'kbatch' needs one-time setup
- •Login to dØmino and type the following:
 - > setup kcroninit
 - > kcroninit
- This creates a new Kerberos principle
- Change your dØmino and CluedØ ~/.k5login files to read

<username>@FNAL.GOV
<username>/cron/d0mino.fnal.gov@FNAL.GOV

• IMPORTANT: There must be no spaces at the end of lines in the .k5login!

Detecting where you run

• Need to customize depending on machine

```
echo $HOST | grep clued0
if [ $? ]; then # NOT a clued0 machine
else # Clued0 machine
fi
```

• Could use this to set custom variables:

```
CLUEDOHOME=$HOME
DOMINOHOME=/dOmino/$USER
```

• ..or in CAB's case:

```
CLUEDOHOME=$HOME/desktop
DOMINOHOME=$HOME
```

• and also useful for changing how you get inputs or write outputs

Using Local Scratch Area

- Both CAB and Clued0 provide a private scratch directory for the job
 - Destroyed when job completes so be careful to copy out everything you need
 - Improves job speed (and reliability) considerably if you run from local directory
- Path differs for two systems
 - CAB: /scratch/\$PBS_JOBID
 - CluedØ: /batch/\$PBS_JOBID
- Copy files to this directory, run the executables and then copy back

Example: mc_runjob & CAB

- •Script used to run mc_runjob jobs on CAB
 - Very similar to one generated by mc_runjob
 - Useful for customizing to run your own jobs
 - e.g. ROOT based analyses
- First get initial environment and chose a destination directory

```
#!/usr/bin/env bash
# This gets the environment
. /etc/bashrc
```

. /usr/products/etc/setups.sh

DESTDIR=.../mc/bbbar-incl/10GeV/\$PBS_JOBID
export DESTDIR

Example: mc_runjob & CAB

• Change to the scratch directory, get a kerberos ticket and copy over the initial files

```
cd /scratch/$PBS_JOBID
kbatch

setup DORunII p13.08.00
setup -t mc_runjob
rcp thwaite:/.../bbbar-incl-10GeV.macro .
mc_runjob -macro=bbbar-incl-10GeV.macro
```

• Now actually execute the job

mc_runjob -macro=bbbar-incl-10GeV.macro

Example: mc_runjob & CAB

• When processing complete get a new ticket and copy the output back

- Complex copy back command needed
 - Avoids converting symbolic links into real files
 - Compresses output to take less bandwidth
 - CPU not a problem on CAB
 - Turns off kerberos encryption
- Use "mc_jobscript" command to auto-generate your own

Submitting a Job

- •So now you have written your job you need to submit it
- Clued0 supplies two different commands
 - cluesow: sends your job to the Cluedo queues
 - cabsow: sends you job to the CAB batch queues
- *Syntax same for both:*
 - > ...sow -q <queue> <script>
- For CAB no need to specify memory or CPU time: no limits on either!
- For Clued0 need to add:
 - -1 cput=<h>:<m>:<s> -1 mem=<X>mb

Submitting a Job

- Cluedo has "wall time" limits too
 - Default is 3 x default CPU
 - Removes hung jobs, special reservations
- Clued0 queues:
 - SHORT: cpu<3 hours, wall<6 hours, 2GB [5 slt/day]
 - <u>MEDIUM</u>: cpu<12 hrs, wall<36 hrs, 1GB
 - <u>LONG</u>: cpu<72 hrs, wall<144 hrs, 1GB
 - FAST: cpu<12 hrs, wall<12 hrs, 1GB [5 slots/night]
- CAB queues:
 - <u>cabmed</u>: All non-SAM jobs
 - <u>cab</u>: All SAM related jobs

Low Level SAM Interface

- Use SAM interface built into executable
 - More flexibility for adding "make up" jobs
 - Gives rough handle on CPU time/job
 - Essential for Clued0 with batch CPU time limits
- •Start a SAM project manually
 - sam start project.....
- In the batch script which runs a d0 executable add the command line options
 - d0exe --project=... --num_files=<max>
- •Now just submit your script to the batch system enough times to process all the files

Low Level SAM Interface

- If any of your jobs crash just submit each ones to make up the slack
 - Apparently possible to recover non-processed files but not easy
- Once all the jobs are complete run:
 - sam stop project --name=<name>
- ...and that's it!

(Ab) Using the Cluedo System

• Rule of thumb for Clued0 system:

- Unless you deliberately try, almost nothing you submit will abuse the batch system
- This is NOT a challenge! Just a statement not to be too shy...please check if you think trouble likely!
- Two exceptions: be careful of I/O to single disk, don't write 1+GB to stdout or stderr!
- The scheduler will stop you hogging all the cluster resources
 - Your institutional colleagues might not thank you for using their group quota to run 500 jobs of SETI@home but that's not a Clued0 problem (as long as you run them in the batch system!)

(Ab) Using the Cluedo System

- If you are going to submit > 500 jobs at once
 - So far this is not a common occurance so please notify clued0-admin so we know something hasn't gone nuts!
 - Use the 'sleep' command to put ~10s between submits
- One user successfully submitted and ran a 2000 job project in a day!
- Don't worry about when you submit jobs, Clued0 will queue them until it can run them
 - Higher priority the longer a job waits
 - No limit to the number of jobs queued (unlike CAB)

Conclusions

- You should now be able to write and submit your own batch scripts
- Generally a good idea to run small test jobs with new scripts before submitting lots
- If you have problems contacting Clued0 batch system then wait ~5 minutes
 - Script automatically restarts it
 - If all else fails contact clued0-admin@fnal.gov
 - No 24 hour support (but admins in Europe!)
- CAB also has auto-restarter
 - Contact address is d0cab-users@fnal.gov
 - 24 hour support through helpdesk